



Inspection Services

City of Pearland
 3523 Liberty Drive
 Pearland, Texas 77581 – 5416
 Phone: 281.652.1638 | Fax: 281.652.1702

pearlandtx.gov

Permit #: _____

Fire Permit Application

Job Address:		Abstract:		Survey:		
Legal Description: Lot #:		Block:	Tract:	Subdivision:		
Tax ID #:						
Owner:		Mailing Address:		Zip:	Phone #:	
Contractor:		Mailing Address:		Zip:	Phone #:	
Architect or Designer:		Mailing Address:		Zip:	Phone #:	
Engineer:		Mailing Address:		Zip:	Phone #:	
Project Contact Person:		Phone #:	Email Address:			
Use of Building:		Residential	Commercial			
Class of Work:		Fire Alarm	Fire Protection	Sprinkler Above Ground	Sprinkler Underground	
		Fire Works	Ceremonial Fire	Other	Alteration	
Description of Work:						
Use of Building:						
Valuation of work: \$						
Date and print application accepted by:		Date and print plans checked by:		Date and print approve for issuance by:		
Special Conditions:						
Application Accepted by:				Approved for issuance by:		
<p>Notice: The undersigned hereby certifies that the information provided on this application form and in any plans, drawings, and/or supporting documentation submitted herewith is true and correct. If signed by an agent to the property owner such as a contractor the agent certifies under penalty of perjury that he/she was authorized by said owner to submit this permit application.</p> <p>This permit shall expire: (1) 6 months from issuance date unless the work authorized herein is commenced within that time period; or (2) 1 year after the work is suspended or abandoned after it has commenced. Separate permits are required for electrical, plumbing, heating and air conditioning work, compliance with all laws applicable to this type of work is required and cannot be saved by the granting of terms of any permit.</p>						
Signature of Owner or Authorized Agent _____ Date _____ Printed Name _____ Tx Driver License # _____				Processing Fee:		\$25.00
				Permit Fee:		\$
				Plan Check Fee:		\$
				Other:		\$
				Total Amount Due:		\$