

Section 01140

CONTRACTOR'S USE OF PREMISES

1.1 GENERAL

1.2 SECTION INCLUDES

- A General use of the Project Site including properties inside and outside of the limits of construction, work affecting roads, ramps, streets and driveways and notification to adjacent occupants.

- B References to Technical Specifications:
 - 1 Section 01350 – Submittals
 - 2 Section 01730 – Cutting & Patching
 - 3 Section 01555 – Traffic Control & Regulation
 - 4 Section 01562 – Waste Material Disposal
 - 5 Section 01720 – Field Surveying
 - 6 Section 02980 – Pavement Repair
 - 7 Section 02770 – Curbs, Curb & Gutter, & Headers
 - 8 Section 02255 – Bedding, Backfill, & Embankment Materials
 - 9 Section 02922 – Sodding
 - 10 Section 02921 – Hydromulch Seeding

1.3 SUBMITTALS

- A Make Submittals required by this Section under the provisions of Section 01350 – Submittals.

1.4 LIMITS OF CONSTRUCTION

- A Confine access, operations, and storage areas to limits of construction as shown on the Plans provided by Owner as stipulated in Section 00700 – General Conditions of Agreement; trespassing on abutting lands or other lands in the area is not allowed.

- B Contractor may make arrangements, at Contractor's cost, for temporary use of private properties, in which case Contractor and Contractor's surety shall indemnify and hold harmless the Owner against claims or demands arising from such use of properties outside of the limits of construction.
 - 1. Improvements to private properties made for the Contractor's use must be removed upon completion of the Work.
 - a. No fill material may be placed in temporary work areas or on adjacent private properties without the written permission of the Engineer or the issuance of a Fill Permit by the City of Pearland or other governing entity.

- C Restrict total length which materials may be distributed along the route of the construction at any one time to 1,000 linear feet unless otherwise approved by Engineer.

1.5 PROPERTIES OUTSIDE OF LIMITS OF CONSTRUCTION

- A If Contractor's means and methods require the acquisition of Temporary Construction Easements or any access to private property not already included in the above, such access and documentation along with any costs involved shall be the responsibility of the Contractor.
- B Altering the condition of properties adjacent to and along the limits of construction will not be permitted unless authorized by the Engineer and property owner(s) as noted above.
- C Means, methods, techniques, sequences, or procedures which will result in damage to properties or improvements in the vicinity outside of the limits of construction will not be permitted without temporary or permanent easements as determined by the Engineer.
- D Any damage to properties outside of the limits of construction shall be repaired or replaced to the satisfaction of the Engineer and at no cost to the Owner.
- E Contractor shall protect or replace all property corners, monuments or other demarcations disturbed, damaged or lost as a result of his activities. The replacement of these devices shall be properly documented to the satisfaction of the City by a Registered Public Land Surveyor with copies delivered to the Owner or private property owner.

1.6 USE OF SITE

- A Obtain approvals of governing authorities prior to impeding or closing public roads or streets. Do not close consecutive intersections simultaneously.
- B Notify Engineer 48 hours prior to closing a street or a street crossing. Permits for street closures are required in advance and are the responsibility of the Contractor.
- C Maintain access for emergency vehicles including access to fire hydrants.
- D Avoid obstructing drainage ditches or inlets; when obstruction is unavoidable due to requirements of the Work, provide grading and temporary drainage structures to maintain unimpeded flow.
- E Locate and protect private lawn sprinkler systems which may exist on rights-of-ways within the Project Site. Repair or replace damaged systems to condition equal to or better than that existing at start of the Work.
- F When required by the Work, cutting, patching, and fitting of Work to existing facilities, accommodating installation or connection of Work with existing facilities, or uncovering Work for access, inspection, or testing shall be performed in accordance with Section 01730 – Cutting & Patching.
- G Fires are not permitted on the Project Site.

1.7 NOTIFICATION TO ADJACENT OCCUPANTS

- A Notify individual occupants in areas to be affected by the Work of the proposed construction and time schedule. Notification shall be 24 hours, 72 hours and 2 weeks prior to work being performed within 200 feet of the homes or businesses.
- B Include in notification names and telephone numbers of two representatives for resident contact, who will be available on 24-hour call. Include precautions which will be taken to protect private property and identify potential access or utility inconvenience or disruption.
- C Submit proposed notification to Engineer for approval. Consideration shall be given to the ethnicity of the neighborhood where English is not the dominant language. Notice shall be in an understandable language.

1.8 EXCAVATION IN STREETS AND DRIVEWAYS

- A Avoid hindering or needlessly inconveniencing public travel on a street or any intersecting alley or street for more than two blocks at any one time, except by permission of the Engineer.
- B Obtain the Engineer's approval when the nature of the Work requires closing of an entire street. Permits required for street closure are the Contractor's responsibility. Avoid unnecessary inconvenience to abutting property owners.
- C Remove surplus materials and debris and open 1000 feet or less for public use as work in that block is complete.
- D Acceptance of any portion of the Work will not be based on return of street to public use.
- E Avoid obstructing driveways or entrances to private property.
- F Provide temporary crossing or complete the excavation and backfill in one continuous operation to minimize the duration of obstruction when excavation is required across drives or entrances.
- G Provide barricades and signs in accordance with Section 01555 – Traffic Control & Regulation.

1.9 CLEAN-UP

- A Maintain Project Site in a neat and orderly manner.
- B Perform daily clean-up in and around construction zone of dirt, debris, scrap materials, other disposable items.
- C Leave streets, driveways, and sidewalks broom-clean or its equivalent at the end of each work day.
- D Promptly remove barriers, signs, and components of other control systems that are no

longer being utilized.

- E Dispose of waste and excess materials in accordance with requirements of Section 01562 – Waste Material Disposal.

1.10 RESTORATION

- A Restore damaged permanent facilities to pre-construction conditions unless replacement or abandonment of facilities is indicated on the Plans.
- B Repair/Replace removed or damaged pavement in accordance with Section 02980 – Pavement Repair and removed or damaged curbs, gutters, and headers in accordance with Section 02770 – Curbs, Curb & Gutter, & Headers. Repair/Replace with like materials to match existing style, lines, grades, etc., unless otherwise directed by Engineer.
- C Repair turf areas which become damaged by Contractor's operations at no additional cost to Owner.
- D Level with bank sand or topsoil, conforming to Section 02255 – Bedding, Backfill, & Embankment Materials, as approved by the Engineer.
- E Provide sodding in areas of residential land use over the surface of ground disturbed during construction and not paved, or not designated to be paved, in accordance with Section 02922 – Sodding. Use only block sodding; do not use spot sodding or sprigging.
- F Provide hydromulch seeding in areas of commercial, industrial or undeveloped land use over the surface of ground disturbed during construction and not paved, or not designated to be paved, in accordance with Section 02921 – Hydromulch Seeding.
- G Water and level newly sodded areas with adjoining turf using steel wheel rollers appropriate for sodding

2.0 PRODUCTS - Not Used

3.0 EXECUTION - Not Used

END OF SECTION